



Romania Challenge Badge



We have put together this fun challenge badge to assist our 20 members of Girl Guiding South West England who are travelling to Romania in July/August 2018 to volunteer within a school.

We suggest:

Rainbows do 1 activity from each section

Brownies complete 1 from each section plus 2 more from any section

Guides and **Senior Section** do 2 activities from each of the sections

This pack includes a selection of resources to help you with the planning of the activities. Activities which have a resource attached are marked with an **(R)**.

Section 1 - TRAVEL

- 1) Make a passport and decorate a stamp for it. Know why you need a passport or a visa to visit other countries.
- 2) Send and receive a postcard from a friend or relative, or even as a unit find another unit and send and receive a postcard from them.
- 3) Make up a game that could be played whilst travelling (remember not too many small pieces that may get lost!).
- 4) Know how to protect yourself against the sun's rays.
- 5) Pack a case and take a picture or make a list of all the clothes you would need for travel to a hot country like Romania.

Section 2 – ROMANIA

- 1) Romania is covered with forests which have wild brown bears living in them. Make a fork art bear picture or find out some interesting facts about brown bears to share with your unit. **(R)**
- 2) Learn some Romanian words. Can you count to 10 in Romanian? **(R)**
- 3) The national flower of Romania is the Dog Rose. Make a rose from paper or fondant icing. **(R)**
- 4) The River Danube passes through Romania and many other European countries. Have a sponge boat race and see how many countries you can pass through. **(R)**
- 5) Learn about Girlguiding in Romania, draw their uniform and promise badge. Compare the promise and law to your own sections. (<https://www.waggs.org/en/our-world/europe-region/member-organizations/Romania/>)

Section 3 – TRADITIONS

- 1) Act out a traditional Romanian story. (R)
- 2) Have a Romanian food themed night- design a traditional Romanian menu or make a traditional chimney cake. (R)
- 3) At Easter it is traditional for children to decorate egg shells with intricate patterns. Have a go at decorating an egg (hard boiled, blown or polystyrene). (R)
- 4) As a unit try and learn a traditional Romanian folk dance.
- 5) Handmade masks make up a large part of traditional folk festivals in Romania. Make a traditional mask, have a parade within your unit to display them all. (R)

Section 4 – DRACULA AND BATS

- 1) Have a vampire themed evening. Make a vampire craft or decorate a cupcake with vampire fangs.
- 2) Make a Dracula costume from bin bags. Have fashion show to display them.
- 3) Learn about bats, make a poster about bats or build a bat box to put up in your local area. Follow the RSPB link for bat box design (<https://www.rspb.org.uk/get-involved/activities/give-nature-a-home-in-your-garden/garden-activities/buildabatbox/>)
- 4) Dracula lives in a castle with lots of towers – make the tallest tower you can from marshmallows and spaghetti.
- 5) Have a Dracula and bat themed game night. (R)

Section 5 – JUST FOR FUN

- 1) Hold a red, yellow and blue themed night. Perhaps you could decorate the room with Romanian flags?
- 2) Complete the Romania themed word search. (R)
- 3) Make up your own spooky story; either individually or as a group. You could even act it out for the rest of your unit to watch.
- 4) Watch a vampire themed film (remember to check it is suitable for the age of the members in your unit, and approved by Girlguiding) (<https://www.girlguiding.org.uk/making-guiding-happen/resources/using-other-peoples-content/?page=1103>)
- 5) Try and make a Romanian wooden flute (using a cardboard tube) decorate it using bright colours.

Bear Art

Paint a picture of a mighty brown bear, replacing your paint brush with a fork. Once its dry you can use colouring pens to add the facial features.

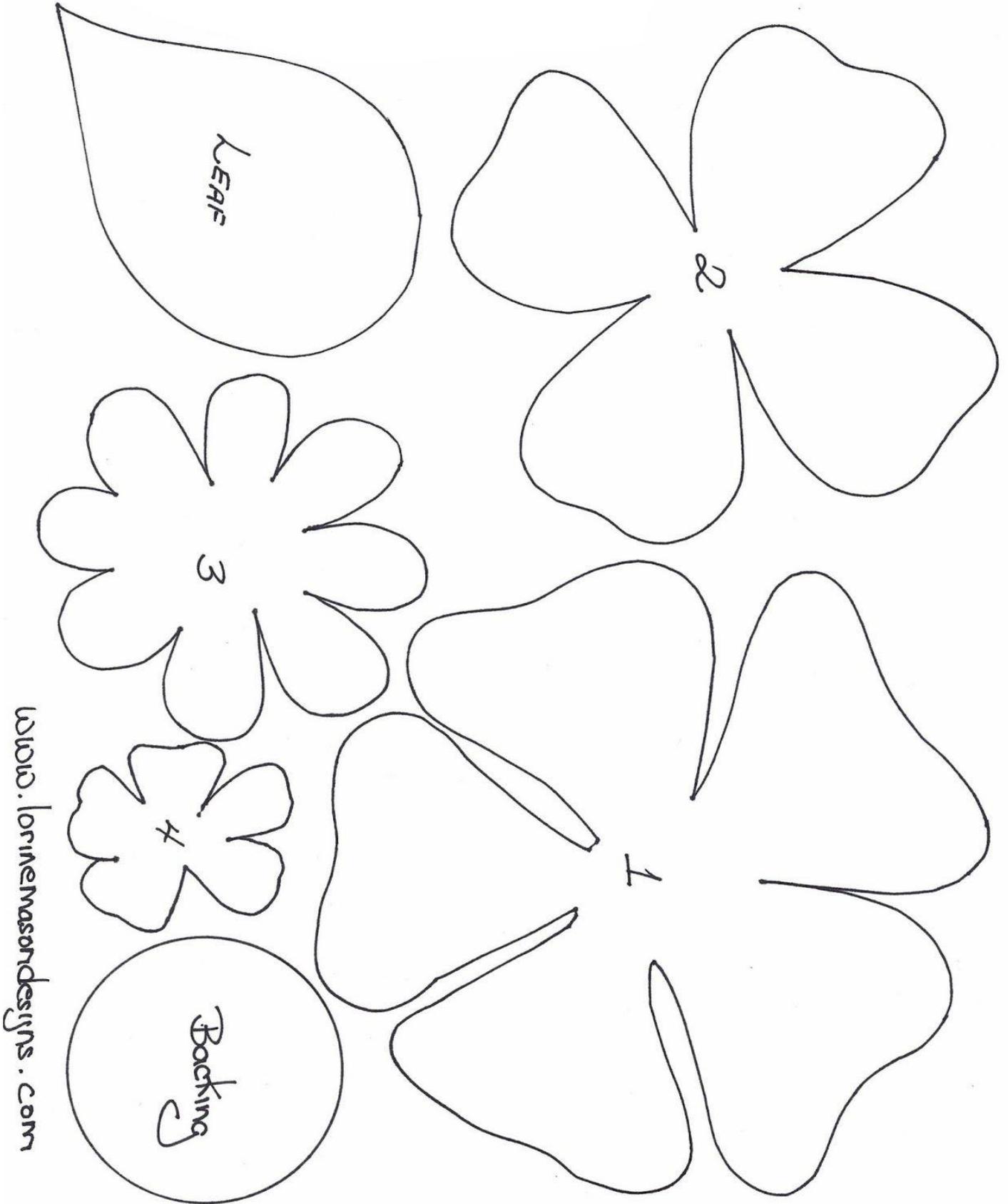
You could even do it on a paper plate and turn it into a mask.



Learn to speak Romanian

English	Romanian
Hello	Buna
Goodbye	La Ravedere
Please	Va Rog
Thank you	Va Multumesc
Yes	Da
No	Nu
Sorry	Imi Pare Rau
Excuse me	Scuza Ma
Help	Ajutor
Welcome	Bun Venit
One	Unu
Two	Doi
Three	Trei
Four	Patru
Five	Cinci
Six	Sase
Seven	Sapte
Eight	Opt
Nine	Noua
Ten	Zece

Paper Rose



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The River Danube

Resources

- Kitchen sponge
- Lollypop stick
- Paper (for sail)
- Scissors
- Paper
- Sellotape
- Straw



Use a kitchen sponge to fashion a boat, using a sharp pair of scissors cut 1 hole in the top so that you can insert a wooden lollypop stick which you can attach a sail to.

Once made float your boat in your body of water (paddling pool etc) and using a straw blow it along the set course ticking off the countries the River Danube passes through at designated distances.

Germany (5cm)
Austria (10cm)
Slovakia (15cm)
Hungary (20cm)
Croatia (25cm)

Serbia (30cm)
Romania (35cm)
Bulgaria (40cm)
Moldova (45cm)
Ukraine (50cm)

The Emperor

Romanian Folktale

Once upon a time something wonderful happened. If it hadn't happened, it wouldn't be told.

There was once a good for nothing fellow, who was so poor and needy that he had not even enough to eat to be able to drink water after it. When he had wandered through all the countries in the world, he returned home somewhat more sensible. He had passed through many perils abroad, knocked his head against the top of the door, been sifted through the coarse and the fine sieve. He would now gladly have pursued some trade, but he had no money. One day he found three peas. After picking them up from the ground he took them on the palm of his hand, looked at them, pondered a long time, and then said laughing: "If I plant these seeds in the ground, I shall have a hundred in a year; if I afterward plant the hundred, I shall have thousands, and if I put these thousands in the earth I shall reap who knows how many! Then, if I go on in this way, I shall finally become a rich man. But if I could help wealth to come quicker—let me see!"

He went to the emperor and begged him to order through the whole empire barrels in which to keep his peas.

When the emperor heard that he needed such a quantity of barrels, he thought he must be stifling in money, and was more and more convinced of it when he entered into conversation with him. What is true must remain true; he didn't keep his mouth shut but opened it and bragged till it would have been supposed that real pearls fell from his lips.

He told the emperor what he had seen in foreign lands, related how things were here and there, spoke of this and that, till the emperor stood before him with his mouth wide open. When he saw that the emperor marvelled at his statements, he bragged more and more, saying that he had palaces, herds, and other riches.

The sovereign believed the boaster's stories, and said to him:

"I see that you have travelled, know a great deal, and are cunning and experienced; if you wish, I will gladly give you my daughter in marriage."

The braggart now regretted having told so many lies, for he did not know how to escape the monarch's proposal. After reflecting a short time, he plucked up courage and said "I will gladly accept the position of son-in-law you offer, and will try to show you that I am worthy of it."

The necessary preparations were made, and after some time an imperial wedding was celebrated in the palace. Then the man remained there.

One, two, several weeks elapsed, and no trace of peas and wealth appeared. Finally the emperor began to repent what he had done, but there was no help for it and the emperor's son-in-law perceived, from the manner of the courtiers and nobles, that they had very little respect for him.

His cheeks burned with shame. He made useless plans, tortured himself to find some means of getting out of the scrape, and could not even sleep at night. One morning without any one's knowledge he left the palace at dawn, walked on till he came to a meadow, and wandered along absorbed in thought, without knowing where he was going. Suddenly a rosy-cheeked man stood before him, and asked: "Where are you going, gossip, you look as sad and thoughtful as if all your ships had sunk in the sea."

The emperor's son-in-law related his dilemma and what he was seeking, and the man replied:

"If I deliver you from your difficulty, what will you give me?"

"Whatever you ask," he answered.

"There are nine of us brothers," said the man, "and each knows a riddle. If you guess them our whole property shall be yours, but if not, your first child must be ours."

The emperor's son-in-law, utterly crushed with shame, agreed, hard as it was for him, hoping that before the child was born he might find somebody who could tell him what to do.

So, they set out together, that the stranger might show him the herds of cattle he owned and his palaces, which were not far off. They also instructed the herdsmen, swineherds, shepherds, and laborers what they were to say, if anybody asked to whom the flocks and herds belonged.

The emperor's son-in-law returned to the palace and said that he would take his wife home the next day. On his way back, he met an old man in the fields, and, seeing how aged and feeble he was, he pitied him and offered him alms. The old man would accept nothing, but asked permission to enter his service, telling him that he would be none the worse for it, and the other received him. When the emperor heard that his son-in-law wanted to go to his own palace, he was so delighted that he commanded everything to be arranged on a grand scale in order to accompany him with imperial honours.

Therefore, on the following day, the whole court was filled with nobles, soldiers, and attendants of all kinds. All the directions for the journey had been given by the old man who had taken service with the emperor's son-in-law; he said that he was the Pea Emperor's steward, and all praised his energy, dignity, and industry.

The emperor was in high spirits and set out with the empress, the Pea Emperor, and his bride, for his son-in-law's possessions. The old servant went before and had everything in good order. But the poor Pea Emperor was as pale and dejected as if somebody had showered him with boiling water. He was thinking of the riddles and how he could guess them.

They drove and drove till they reached the fields. Here was a beautiful meadow, beyond it a grove like the Garden of Paradise. When the overseer of the fields saw them, he came up cap in hand.

"To whom do these estates belong, my friend?" asked the emperor.

"To the Pea Emperor," replied the man.

The emperor grew fat with joy, for he now believed that his son-in-law really was no beggar. They drove on some distance further and met numerous flocks and herds of all sorts of animals; the emperor asked one keeper after another to whom they belonged, and all replied: "To the Pea Emperor."

But when they reached the palace of the nine dragons the emperor marvelled at its magnificence. Everything was in order. They were received at the gate by a band of musicians, who played the most beautiful tunes ever heard. The interior of the palace was adorned with real gems. A magnificent banquet was hastily prepared, and they drank the finest wine.

After the emperor had wished his son-in-law every happiness, he returned to his own home greatly delighted with the riches he had seen. But the Pea Emperor was almost dead with anxiety.

Evening came. The old servant said to his master:

"Master, what you have seen of me since I entered your service must have convinced you of my fidelity. Now I assure you that I can help you still more."

"Are you telling the truth?" asked the Pea Emperor.

"Do not doubt me for an instant, master! And I ask one thing besides: let me spend the night in some corner of the chamber where you are sleeping, even if it is behind the door. Moreover, I advise you not to answer a single word, no matter who calls you by name or how great a noise is made."

"Be it so!" said the Pea Emperor. And so, it was.

After they had lain down and put out the light, they heard a dull, rumbling noise like an approaching thunder storm. Then a hoarse, rough voice said:

"Pea Emperor, Pea Emperor!"

"What do you want?" replied the old man.

"I'm not calling you," it replied, "I'm calling the Pea Emperor."

"That's just the same thing," replied the old man, "my master is asleep, he's tired."

Then the noise of many voices was heard, as if people were quarrelling! Again, the first one repeated: "Pea Emperor, Pea Emperor!"

"What is it?" the old man answered.

"What is one?"

"The moon is one."

"Is it you, master?"

"Burst, dragon!"

Then a terrible wailing arose, as if all the spirits of evil were abroad, and another voice said:

"What is two?"

"Two eyes in the head see well."

"Is it you, master?"

"Burst, dragon!"

"What is three?"

"Where there are three grown daughters in a house, *beware* of putting your head in."

"Is it you, master?"

"Burst, dragon!"

"What is four?"

"The cart with four wheels runs well."

"Is it you, master?"

"Burst, dragon!"

"What is five?"

"Five fingers on the hand hold well."

"Is it you, master?"

"Burst, dragon!"

Again, there was a noise like a thunder storm, and the palace shook as if the earth was quaking. And again, there was a shout for the Pea Emperor. But the latter became more and more quiet, and scarcely ventured to breathe, but remained perfectly still. This time, too, the old servant answered. Another voice asked:

"What is six?"

"The flute with six holes blows well."

"Is it you, master?"

"Burst, dragon!"

"What is seven?"

"Where there are seven brothers, don't meddle with their affairs."

"Is it you, master?"

"Burst, dragon!"

"What is eight?"

"The plow with eight oxen furrows the earth well."

"Is it you, master?"

"Burst, dragon!"

"What is nine?"

"Where there are nine grown daughters in a house, it is not swept."

"Is it you, master?"

"Burst, dragon!"

The Pea Emperor, who heard all this, could not sleep all night long, even when it grew so still that one might have heard a fly buzz; he waited for daylight with the utmost impatience.

When he rose the next morning, the old servant had vanished. He went out of the palace, and what did he behold? The scattered corpses of nine dragons, which he gave to the ravens. While thanking God for having preserved his life and delivered him from disgrace, he heard a sweet voice say:

"Your compassion for the poor man saved you. Always be charitable."

Chimney Cake Recipe



Ingredients

- 240g all-purpose flour
- 1 pack instant yeast
- 2 tablespoon sugar
- Pinch of salt
- 2 egg yolks
- 42g melted butter
- 110ml milk
- Vegetable oil
- Extra butter for greasing

Toppings

- Sugar
- Cinnamon
- Ground Nuts
- Desiccated Coconut
- Hundreds and Thousands

Fillings

- Jam
- Chocolate Spread
- Lemon curd

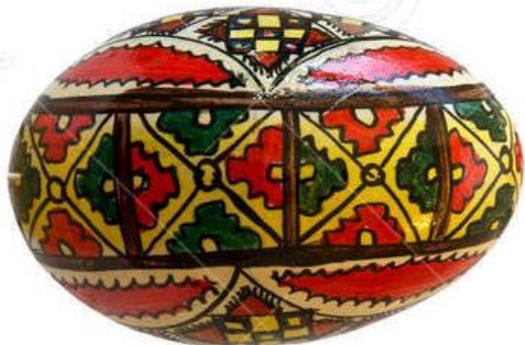
Method

Combine the dry dough ingredients in a large bowl and whisk. Do the same with the wet ingredients and add them to the dry ingredients. Stir the mixture until it comes together to form a dough, then knead it for about five minutes. Allow the dough to rise for 40 minutes. Cut the dough into a long ribbon with a pizza cutter.

Paint your spit (rolling pin or wooden cylinder) with vegetable oil. Wrap one end of the dough around the spit, tucking in the end so the dough doesn't unwind. Keep the dough very thin as you stretch and wind, under 1/4" inch. Roll the whole thing on the countertop to flatten it/press it together. Paint the dough with melted butter. To cook either roast over an open fire for 6-8 minutes or bake in the oven at 180 degrees for 15mins or until golden brown. With both methods of cooking periodically add extra sugar until the dough is crispy and golden brown.

Once cooked paint the chimney in more melted butter and then roll it in your chosen topping. Once you have done this bang it off your spit, let it cool slightly and then add your filling. Enjoy!

Egg Patterns



Romanian Masks

Masks are linked to folk festivals held predominantly in Moldavia. Typically made from the hides of sheep, goats or cows, the masks are adorned with fabric, hats, pompoms, metallic bits, feathers, beans, straw and animal horns to represent bears and goats, they're traditionally worn.

Using materials available have a go at replicating these impressive masks.



Dracula Themed Games

BOBBING FOR (ADAMS) APPLES

This theme game again utilizes plastic vampire teeth. Each guest puts their teeth on and dip their head into a bowl of blood (red coloured water) to try and retrieve an apple. Give out a fun prize for whoever does it the fastest.

ALTERNATIVE: Hang the apples with string from the ceiling and have players see who can eat their apple the fastest. The catch is they have to keep their hands behind their back the whole time.

DEATH STARE

This is a fun party game where everyone huddles around in a circle with arms over the others' shoulders. Everyone puts their heads down and on the count of three looks up at another player.

If two people find that they are looking at each other then they both scream and fall down dead. They are out and the next round begins. Keep playing until only two players are left. This teen party game is best with a medium to larger group of friends.

VAMPIRE VS SLAYER

This is another vampire adaption party game to play. On index cards write the word "VAMPIRE" on one, and the word "SLAYER" on the other. Fill in the rest with the word "VICTIM". You should make enough cards for each player to receive one card. Everyone must sit in a circle or around a table and draw a card without showing anyone else what's written on their card.

To play the game: The person that draws the "VAMPIRE" card can "kill off" other players by making eye contact with them and blinking their eyes at them twice. If a victim gets blinked at they must silently count to five and then pretend to die. If the vampire tries to blink at the slayer then the vampire is caught and his or her turn is over. The slayer can also end the vampires turn by catching him or her in the act in the act and calling out his or her name.

Once the vampire is caught the round is over and you can start again by passing out new cards to everyone. The winner is between the vampire and the slayer. The vampire gets a point for everyone he/she kills before they are caught and the slayer gets a point for everyone who is left after the killer is caught.

Romania Word Search

I	E	E	H	E	T	Y	E	L	L	O	W	Y	A	E	P	A	B	U	B
R	N	Y	S	L	V	E	P	S	U	T	R	O	B	S	F	U	A	E	R
D	A	T	P	I	E	W	M	C	E	V	Y	U	T	O	N	W	T	Y	O
B	E	I	O	R	E	D	N	F	R	A	N	S	O	B	R	A	S	O	V
B	L	A	N	P	S	S	U	Q	B	A	A	V	T	B	S	A	C	B	N
C	B	E	A	R	S	U	N	X	D	R	P	M	I	L	T	L	E	A	R
V	U	M	S	X	A	S	Y	R	V	B	I	R	A	E	V	L	Y	N	X
R	R	O	C	E	A	X	E	L	V	A	M	P	I	R	E	U	S	C	E
U	E	L	A	P	S	V	A	L	E	O	W	Y	U	L	B	E	A	R	H
B	A	D	O	R	I	E	E	R	D	E	M	E	B	P	M	A	V	T	U
Y	A	A	T	R	S	A	U	A	S	M	A	E	L	A	C	H	I	E	R
R	R	L	M	C	P	E	X	I	X	I	X	V	A	M	X	I	L	O	E
R	O	M	A	N	I	A	S	T	I	X	I	T	C	S	P	O	U	D	P
M	O	O	C	P	N	H	D	A	U	L	T	L	K	O	T	C	L	O	P
L	N	A	A	K	L	P	W	S	B	E	A	Y	C	E	B	U	N	A	B
B	C	G	T	O	U	O	E	B	R	A	X	N	H	A	T	P	M	A	A
U	C	M	D	A	A	C	T	R	X	E	I	X	U	C	U	C	H	L	U
C	B	V	A	O	C	S	V	A	L	Y	S	L	R	T	S	E	U	E	L
H	R	N	M	D	G	P	E	N	R	N	E	I	C	L	O	C	N	I	B
A	D	A	A	S	I	R	E	C	E	U	V	B	H	W	A	T	O	P	S
R	T	U	C	T	P	B	O	A	N	E	A	R	D	R	P	L	O	C	I
E	D	X	U	O	S	N	S	S	M	P	A	T	D	U	R	H	C	B	L
S	R	D	L	A	R	R	A	T	E	D	G	O	R	E	O	S	K	C	A
T	A	M	P	A	U	S	A	L	M	P	I	R	E	P	A	U	B	E	V
B	L	A	S	V	D	E	S	E	S	A	L	X	A	T	I	B	L	U	E

INTOPS

ROMANIA

DRACULA

BRAN CASTLE

BLACK CHURCH

DOG ROSE

VAMPIRE

BRASOV

BUCHAREST

TAMPA

MAXITAXIS

LEU

BEARS

LYNX

YELLOW

RIVER DANUBE

BATS

CLOP

BLUE

RED

